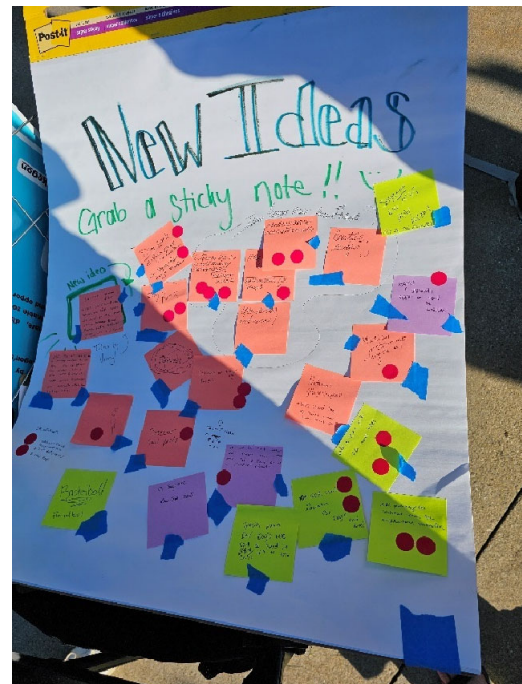


CITY OF MUSKEGON – CONCEPTUAL PARK PLANNING Campbell Park Community Engagement 5/6/2024

The following is a synopsis of the notes from speaking with community members and feedback left on the “New Ideas Board.” The comments are broken down into categories that list desired park elements. The number in the parentheses following the comment represents the number of times it was written down or ‘liked’ with a sticker. Note that this date is subjective as attendees dots may have been counted twice if a dot was placed on plan and image



SPORTS

- Leave enough lawn space for pick up soccer games and football. There should be enough space for portable soccer goals (3).
- Basketball Court (2)
- Baseball field is used by church groups on Sundays, do not want to see it go away (1).
- It's okay to remove baseball field it doesn't get used (1).
- Skate Park (1)
- Gaga Ball (1)
- 9 Square (1)
- Funnel Ball (1)
- Zipline Course (1)



Landscape Architecture
Park & Recreation Planning
Architecture • Urban Design
Sports Facility Planning

PLAYGROUNDS

- Bigger Swings/more swings/saucer swing (8)
- Roper Climber/Spinner (6)
- Separate Playground for Older Kids (4)
- Make Playground bigger (3)
- Rock Wall (3)
- New See Saw (2)
- Taller Slide (2)
- Bumpy Slide (1)
- Accessible wheelchair swing (1)
- Natural themed play equipment (1)

DOG PARK

- Designated Park for Dogs (7)
- Dog Friendly Splash Pad (3)

TRAILS/PATHS

- Fitness equipment along trail (5)
- Literary Trail (4)
- Pathway Connecting to Neighborhood at southeast corner of park (3)
- Bike Path (3)
- Senior Walking Path (2)
- Trail with Musical Instruments (2)
- Walking trails (1)
- Add musical instruments along trail (1)

FACILITIES

- Universally Accessible (4)
- New Restrooms (2)
- Lost and Found (2)
- Lighting and Security Cameras (2)
- Need to Have Restrooms without Doors (1)
- Bike Rack (1)
- Include Homeless Sanctuary (1)

LANDSCAPING

- Michigan Native Meadow (11)
- Add New Trees (3)
- Move native meadow north towards street and keep more lawn (1)